1. Visibility of system status

We can tell that we are logged in or out easily

We can tell when we have interacted with a button

2. Match between system and the real world

Design uses boxes instead of curved lines -> but this is helpful to point 4

Images dominate instead of text

3. User control and freedom

Calendar doesn’t allow deselection to list the month’s events in one place

Everything that looks clicking is (or is becoming next update) clickable

4. Consistency and standards

Navigation and overall design patterns follow conventions in other mobile apps

Order of confirm cancel buttons reversed from convention

Navigation bar often overridden by background box options

5. Error prevention

Calendar only shows icons in dates with events

App has confirmation of decisions

6. Recognition rather than recall

Next update should implement search population when user hasn’t typed yet

Suggests appropriate events for the user

7. Flexibility and efficiency of use

Price of an event shows far too late for users (unlikely to click buy without seeing it)

Main navigations are accessible via buttons at bottom and top of screen

8. Aesthetic and minimalist design

Yes, love its very clean design

Uses patterns and groups that users will easily recognize

9. Help users recognize, diagnose, and recover from errors

Cancel/Back buttons on text and decisions

Unable to load more lets users know when reaching the bottom of input

10. Help and documentation

Have user guides for the basics of the system

The user guides need larger text as they cannot be read by some people